Autonomous structure

This file includes pictures that show the different routes of the robot during the Autonomous Period according to strategy and randomized information about the Arcade. *Note: The maps are according to the Robot being on the Red*

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# Going for Switch – Robot is in center

1. Drive straight switchDist1
2. Turn switchAngle
3. Drive switchDist2
4. Turn –switchAngle (negative angle)
5. Drive distance from the Shuffleboard while remaining on angle from the Shuffleboard.

